

Sportsdrome Speedway

General Rules and Racing Procedures

These rules hereby govern the general rules and racing procedures at Sportsdrome Speedway. All participants, upon entrance of the speedway grounds will be subject to all rules and regulations as herein set forth and will be expected to abide by them. In the event of any point arising which is not covered by these rules the Officials of Sportsdrome Speedway shall have the power to rule as they seem fit, and any such decision shall be final.

Violations of any of these rules may result in warnings, fines, and/or suspensions.

****ALL RULES ARE SUBJECT TO OFFICIALS DECISIONS****

General Rules:

Admittance –

- No one may enter the Pit Area until he/she has signed all releases, registrations and/or entry forms. Any person caught in the Pit Area without a Pit Pass will be required to leave the premises immediately.
- Anyone under age 18 entering the pit area must have a Minor's Release signed by a parent or guardian.
- Admission Fee is required to enter the Pits, no matter the age. (Kids are no longer allowed to get in Free)

Changes - The management reserves the right to change the Race Program or Rules at any time to improve the racing program. Any incident or occurrences not covered in these rules will be ruled upon by the track Officials. These rules are subject to change when deemed necessary in order to restore equal racing at all times.

Conduct - Please conduct yourself responsibly.

Every member of the team is a competitor, and your conduct individually and as a team toward the fans before, during, and after the races is essential to your and our overall success.

- **No participant shall subject any Official to abuse or improper language at any time.**
- Driver and mechanics agree that the track is in safe condition if they take part in racing activities.
- No participant will take part or participate in any action or activity considered detrimental to Sportsdrome Speedway.
- Arguing, threatening, or fighting is not allowed, whether it be directed at a race official, fellow competitor, or spectator.
- **The Driver and/or Car Owner shall be the person responsible for the actions of the entire pit crew.** The Driver shall be the sole spokesperson for the car owner and pit crew in any and all matters pertaining to the race, and the Driver only shall take part in any discussion with the Officials in charge.
- No person shall be allowed on the track during a race event except the Track Officials.
NO EXCEPTIONS. Anyone caught on the track could result in removal from the pit area, and/or suspension.
- All participants agree to abide by the Official decisions.

Illegal Substances - Drinking of alcoholic beverages or use of illegal substances by a Driver on the racing premises in advance of, or while competing in any program is strictly forbidden. Any persons who show evidence of having consumed alcoholic beverages or illegal substances will be required to leave the premises immediately, may be subject to a fine, and/or may be suspended.

Car Numbers and Painting

- Car number must be purchased and registered for the division it is running in each night.
- Large Numbers shall be positioned on both sides and the roof, they should be at least 2-inches thick and at least 16-inches high.
- Small Numbers shall be positioned on the upper right-side windshield and on the back of the car (spoiler or decklid).
- The number must be of a contrasting color to the general paint scheme of the car so that it is readable under all conditions of light and speed to be legible.
- **If alterations to the car number are needed due to driver/car change, the changes should be made to the numbers on all locations (at minimum to the sides of the car).**

Transponder – All participants must run a Transponder. Transponders are to be picked up at the Pit Sign-In Booth and must be returned at the end of the night. When picking up the transponder the driver name must be given who is driving the car for that night. Failure

Raceceiver – RACEceivers are MANDATORY for all regular Sportsdrome Divisions and must be worn at all times while on the Track. Drivers without a raceceiver will not be permitted to race.

Pit Area Speed - The Speed Limit anywhere in the pits is idle speed only for race cars. NO speeding in pit area at any time, a fine or suspension may be levied.

Pit Parking – There are Reserved and Free parking spots throughout the pits. Each parking spot is marked with a white square painted on the ground, if the spot has been purchased for the season it will have the number of the owner painted in the white square. Free parking spots that are not reserved will have a blank white square.

Penalties – Penalties may be assigned for any rule violation and are decided on by Sportsdrome Management. There are various types of penalties such as: disqualification from the days racing event, forfeiture of prize money and points, fines and suspensions.

The following are examples of behavior for which penalties could be assigned.

- Rough Driving
- Fighting or demonstrating
- Assault of a Sportsdrome Speedway Track Official, or Management
- Repeated violations of Sportsdrome Speedway rules = Permanent suspension.

Fines - Any administered fines must be paid in full before a participant is allowed to return to the speedway grounds.

Driver Responsibilities:

Registration -

- Each car must register for the event with the Officials at the Pit Sign-in booth each night.
 - *Note: Numbers must be purchased/registered for the division you wish to participate in from the front office prior to pit sign in.*
- Registration will close 45 minutes prior to the scheduled start of the racing event, at that time line ups will be set. Late arrivals must still check-in and may be allowed to compete, but they will start at the tail of the field.

Driver Changes - No Driver changes will be allowed without notification of Officials. All changes must be made in the pits, at the discretion of Officials. **Any unreported Driver change will result in disqualification for the event and the points earned will not be awarded.** Any driver or car change, etc., from the previous appearance of the car, will result in a starting position on the tail.

Inspection -

- Each car must go through and pass mandatory tech to be eligible to race.
- Sportsdrome Speedway reserves the right to subject any car to an inspection at any time. They further reserve the right to disqualify any member from competition or any car from competition.
- It is the responsibility of the Driver and crew to tear down a car for inspection when requested to do so by Officials. Failure to comply will result in disqualification and forfeiture of the night's prize money and points.

Lineup Responsibility -

- Lineups will be posted on the board at the Pit Stand.
- It is the Driver's responsibility to check their starting position and be ready to race.
- Anyone not in proper position when the Official sends the cars onto the track may be sent to the rear.

Race Procedure Rules:

Lineups - Lineups will be posted on the board at the Pit Stand. It is the Driver's responsibility to know what race they are in and when to be lined up. The Officials will not be responsible for allowing a late entry to compete. Rejection of entrants at any given time is permitted. Any Driver not ready to compete when called may be sent to the rear of the starting line-up or left out of the balance of the day's program at the discretion of the Track Officials. There will be no transferring from one Heat to another. **If a driver misses their previous feature event (no matter the reasoning) the penalty will result in that driver going to the tail of his/her feature, they belong in.**

Driver Changes - Any driver or car change, etc., from the previous appearance of the car, will result in a starting position on the tail. All changes must be made in the pits, at the discretion of Officials. **Any unreported Driver change will result in disqualification for the event and the points earned will not be awarded.**

Initial Start - All Initial starts will be in double file order. The Initial Start will be from the cone in Turn Four. The pole position car will set the pace, and it is the outside pole driver's responsibility to keep pace with the leader. After two false starts, one or both cars will go to the rear of the field if guilty of not complying with this rule. Racing may begin as soon as the green flag waves.

Restarts - A restart will take place when at least one lap is officially completed. Racing may begin as soon as the green flag waves.

- Heat Races = All restarts will be in double file format.
- Feature Races = All restarts will be in double file format until there are 5 laps remaining in the event (choose cone will be used in all division this year), restarts in the last 5 laps of the event will be single file format.

Jumping the Start - Cars must stay nose to tail. The designated starting line is the orange cone on the inside of turn four. There will be no pulling out of line prior to this designated starting zone. Any car jumping the start will be penalized two positions, with the penalty enforced at the next caution or at the checkered flag, whichever comes first.

Yellow Flag - When a yellow flag is waved, all Drivers will slow down from the racing pace and remain in position. There will be absolutely NO racing back to the start/finish line. Anybody caught racing to the line will be put to the tail.

Red Flag - When a red flag is waved Drivers are to come to an immediate, yet non-panic stop. This is to allow our Safety Crews to do their jobs. Do not move your car until the yellow light comes back on or told to do so by a Track Official.

Black Flag - If the flagman presents the Black flag to you, go to the pits immediately. Report to an Official in the pits to determine the purpose of the Black flag. This does not mean automatic disqualification. However, failure to obey black flag will result in disqualification.

Driver Exiting Car – Drivers are not allowed to exit their car while on the track unless it is a safety issue. Any Driver who gets out of their car during a race event may be disqualified. In the event a car is damaged and requires a tow truck, the driver may exit the car when the tow truck arrives but must stay with the car as it is towed back to the pits.

Work on Cars - There will be no working on cars on the track. An Official may check a car for safety reasons. If a car is damaged and requires repair the car will be sent to the pits. Any car going to the pits will restart at the rear of the field when they return to the track.

Stopping A Race - A race may be stopped at the discretion of starters or other Officials at any time they consider it dangerous to continue. But only an Official has the right to stop a race; and no Driver, car owner, crew member may use the starter's flags for the purpose of signaling the competitors.

Finishing A Race - No race is official until the Track Officials make the declaration of final scoring of positions in all events. All finishes must be made under the car's own power or momentum.

Established Course -Drivers are to follow the established course as designed, with all four wheels remaining on course. Deviation is only acceptable in avoiding an incident.

Caution Cars - All cars that are ruled as being the cause of the caution flag will be put to the tail of the field. If a driver is involved in an incident after the yellow flag has already come out, then that driver will not be charged with the yellow and will resume their position in the running order. If a car spins and intentionally waits for a caution flag, they may be sent to the pits at Officials discretion.

- The call on the caution cars will be judgment calls made by track Officials. Please be assured that the Officials will rule on this as consistently as possible. Do not expect to get your position back unless official determination is made otherwise.
- If you spin please do everything in your power to continue the race as a courtesy to the Fans, your Fellow Drivers, and Crew Members.

Lapped Cars - Lapped drivers are expected to not impede the lead drivers. When receiving a Blue Flag, maintain your position for the lead drivers to be able to pass. In the event of a restart, lapped cars will line up behind cars that are on the lead lap.

Rough Driving - Rough Driving will not be tolerated and could result in penalties.

REMINDER: Drivers should exercise patience on the racetrack. Drivers should respect the other Drivers on the track. Please realize that nobody wants unnecessary and unneeded damage to their cars.

Rough driving complaint - If you feel that a fellow driver is excessively driving rough on multiple occasions on the racetrack, report it to the Track Officials. Officials will review all complaints and act as needed.

Cars Pitting - Any cars that go to the pit area during a race event will be permitted to return to competition, they can return to the track to join the tail of the field only during a yellow flag period. If a car is ready to return to competition when a restart has already taken place, then they will be permitted to reenter the restarted race ONLY when the race Official gives the clearance to do so.

Starting Events - If a car is unable to start their event at the original start, they may still join the starting field at any time. A car must appear on the track under its own power to get credit for starting an event.

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 **GOOD LUCK AND GOOD RACING!** 